



027-004

Compulsory demonstration of gambling machines

A gambling machine is a device which affords the player an opportunity to win money or other prizes of monetary value (points, chips, or goods). Whoever plans to make available a gambling machine for public use is required by law to demonstrate it to the Federal Gaming Board (FGB) before putting it into operation. Failing this, the demonstration of the gambling machine will be enforced by law.

Exemptions:

Not subject to compulsory demonstration are:

- 1) Gambling machines set up for use in licensed casinos with prior certification by an FGB approved certification institute;

See: [Certification procedure](#)

- 2) Gambling machines whose type and software have been proven to be identical with those of gambling machines previously demonstrated to the FGB and qualified as game of skill machines.

The FGB maintains a list of all gambling machines it has evaluated and approved for use as game of skill machines. The FGB's decision of approval applies exclusively to machines of the type and software tested by the FGB. Any alteration applied to an approved type is subject to a new evaluation by the FGB.

See: [Übersicht beurteilte Spielautomaten](#) (List of approved game of skill machines)

Note:

Operators of gambling machines are obliged to ensure that the type and software of their machine have been approved by the FGB.

Also see:

- [Evaluation procedure gambling machines](#)
- [Instructions on application requirements](#)

For a complete list of links please see the pages in **German, French or Italian.**